

thelwell's

PENELOPE & KIPPER

Race Game



A game for 2-4 players

Contents: 4 Rider Cards, 4 Plastic Holders,
1 Dice, 1 Dice Cup

Start by throwing the dice to see who begins. The one throwing the highest number chooses the colour Penelope and Kipper he/she wants, and then has the first turn.

Then the one with the next highest number chooses his/her colour and has his/her turn and so on.

If, when the dice is thrown, your rider finishes on a red square, you have to obey the penalty on that square, but if you finish a turn on a pink square, you will find something to your advantage on that square. There are additional penalties and advantages on some water jumps.

Good Luck.

Game parts are under the platform

A de-luxe **Falcon** Game



Made in England by Falcon Games Limited, Hatfield, Herts.
Please keep this address for future reference.